

# THE TSN TIMES

New 3-D Golf Game!  
Story In This Issue.

VOLUME ONE/ISSUE THREE/JULY 1993

The Sierra Network®  
PART OF THE SIERRA FAMILY

A PUBLICATION OF THE SIERRA NETWORK

## Prodigy Alliance Announced

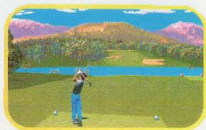
### TSN Link Will Bring Fun To Prodigy Members

Prodigy members will soon find that beaming to Cyberspace is as easy as a click of the mouse! *The Sierra Network*® has entered into an agreement with Prodigy to allow access to TSN through the Prodigy service, a move that is likely to create dramatic growth in TSN membership.

This is the first alliance between two major on-line networks, and will allow unprecedented on-demand access to the single largest collection of on-line information and graphically rich entertainment in the industry.

The Prodigy service offers families with personal computers instant access to up-to-the-minute news, weather, stocks and sports scores; education and reference databases; games and entertainment; bulletin boards and e-mail; brokerage, banking, and information for personal financial management; travel ticketing; and electronic shopping.

### New Multi-Player 3-D Golf on TSN!



Tee off with TSN's 3-D Multi-Golf.

see story on page 3

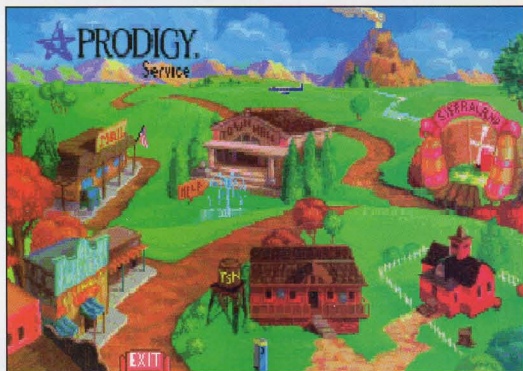
TSN is a nationwide electronic amusement park that brings people together for live, interactive fun and games through personal computers. Its many action-packed multi-player games include *Red Baron*, the World

### Unprecedented On-Demand Access.

War I combat simulator; *The Shadow of Yserbius*, a fantasy role-playing game; plus Backgammon, Bridge, and dozens of other classic games that can be played by two or more gamers thousands of miles apart.

The alliance between these two services is a logical fit, because together they will provide everything an on-line user could want. According to James A. Galambos, General Manager of Prodigy's Entertainment and Education Division, "Choice is what today's on-line customer wants, and that's what this alliance delivers in abundance."

Prodigy users will soon be able to click on a TSN icon and access Cyberspace. This will enable them to



This is how the map will appear to those who sign onto TSN from Prodigy.

experience much of what TSN has to offer, especially real-time groups and chat. Prodigy users will not be able to access LarryLand or the Mall. In

not provide, access to TSN will allow Prodigy users exposure to multi-player gaming and unique TSN environments. "These two networks,

### Everything An On-Line User Could Want

addition, Prodigy users will be paying for TSN access at Prodigy's on-line rates, which offer access on a per-minute basis, as opposed to a monthly flat fee.

Since Prodigy concentrates on other on-line services that TSN does

while distinctly different, compliment each other well," says Phillip J. Monego Sr., General Manager of TSN. "Together, they run the gamut of interests for all ages."

Once Prodigy users have expe-

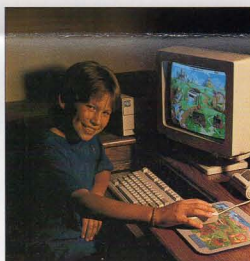
continued on page 3

## Home Improvement on TSN

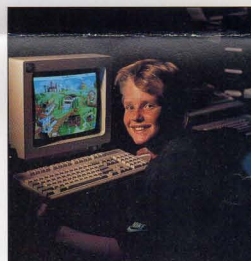
This summer you may find that some of the TSN friends you're playing with are television celebrities! Jonathan Taylor Thomas and Zachary Ty Bryan, from the hit television show "Home Improvement", will be on-line this summer to play games, answer questions, and make friends.

"They had just gotten on-line and already were having fun!"

"Home Improvement" is a popular television series based on characters from Tim Allen's stand-up comedy routines. The number one-rated



Jonathan Taylor Thomas



Zachary Ty Bryan

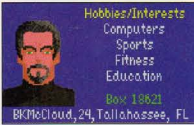
## THE TSN TIMES

### INSIDE THIS ISSUE

- ACBL Women's Trials .....2
- Conference Schedule .....4
- Controlling TSN Costs .....2
- 3-D Golf .....3
- Home Improvement .....1
- Now Hear This! .....3
- Red Baron Squadrons .....2
- TSN Mall Specials .....2

PRE SORTED  
FIRST CLASS MAIL  
U.S. POSTAGE PAID  
PERMIT #2  
LOS ANGELES, CA

continued on page 3



Hobbies/Interests  
Computers  
Sports  
Fitness  
Education  
Box 13621  
BKMcCloud, 24, Tallahassee, FL

## Why Should You Join a Red Baron Squadron?



"What does BK stand for?" I am asked this question constantly. I tell the obvious newcomer to TSN, "It stands for Blue Knights — my squadron." They usually reply, "What's the point of joining a squad?"

There are many reasons to join a squad — nearly as many reasons as there are squads themselves. Here are some of the best:

Squadrons keep you abreast of all the *Red Baron* events taking place on TSN. Most squads publish newsletters containing everything you need to know about tournaments, activities and various other TSN goings-on.

Squadrons provide a wealth of *Red Baron* lore and experience to their new members. Novices can learn from seasoned veterans of the electronic air. Squads must inherently share tactics and flight secrets if they are to survive their rigorous tournament schedules.

Also, to the dismay of solo pilots, *Red Baron* tournaments are often squad-based. If you're not in a squad, you can't join. The tournament organ-

izers aren't being snobs. Their decision is done from necessity. By keeping tournaments squad-based, the tournament organizers only have to set up matches between each squad. The

squad leaders can then choose and contact the individual pilots to fly the matches. If tournaments were not squad-based, the organizers would have to keep track of hundreds of individual pilots.

Finally and most importantly, squadrons provide a great way to meet people. Like any group or organization, a squadron is a social gathering. Several life-long relationships have started in squads on TSN.

My typical conversation with a newbie ends with them asking, "So which squad is the best?" Unfortunately, there is no definitive answer to this question. I could cite which squad won a certain tournament, or war, or point them to the BGB ladder. However, the truth of the matter is the best squad is the squad that you like the most. Each squad has its own ideals, rules, activities and members. The best advice I can offer is to fly and, more importantly, talk to members of several squads and pick the one with which you're most comfortable.

## TSN Bridge Members Qualify for the ACBL Women's Trials

Every year, the American Contract Bridge League (ACBL) sends two open teams and two women's teams to the world championships. These teams are selected by a series of team trials.

In order to qualify for the team trials, a team must do well in preceding national events.

TSN members Karen Singer and Karen Allison are one of only seven teams to qualify for the ACBL women's trials.

Singer and Allison live on opposite coasts, providing little opportunity for them to practice in person, given that they are "normal" folks and cannot afford the time or money it would take to fly and meet.

TSN provides them the opportunity to practice as a team several times a week and follow their games with in-depth discussions about their hands in a chat room.

The team plays four-card majors, weak no-trumps (12-14 points) and weak two bids.

"TSN is wonderful for keeping us tuned-up" says Singer. "I play very few 'live' sessions anymore, maybe 20 a year."

In their spare time, both women read and post to the Pets, Recipes and many other of TSN's bulletin boards.

Look for their postings in the Bridge Club's bulletin boards on interesting hands from the trials.

Let's all get together and cheer them on during the upcoming trials.

### Below is a list of all squads as of 5/1/93. The source is the Red Baron Squadron Poll

- ❖ Insignia/Name-Net-Founded-Founder.
- ❖ AK/Arabian Knights-2/92-AKCoBra
- ❖ BK/Blue Knights-TSN-4/27/92-BKSteve
- ❖ DPI/Dawn Patrol-TSN-9/3/92-DPGunner
- ❖ Ego/Ego-TSN-5/23/92-EgoBruiser
- ❖ FC/Flying Circus-TSN-7/20/92-Snoopy
- ❖ FD-Flying Devils-TSN-8/92-LordFD
- ❖ FS-Forum Squadron-4/92-FSSamurai
- ❖ JG-Jadgeschwader-TSN-6/1/92-Von Helton
- ❖ JR-Jolly Rogers-TSN-7/10/92-JRflyboy
- ❖ LC(STORKS)-Les Cigognes-TSN-7/15/92-LCHawker
- ❖ LEA-League of Electronic Aviators-TSN- 6/92-HomeLEA
- ❖ LL-Living Legends-TSN-7/1/92-CaptainLL
- ❖ NCT-Naked Crisco Twisters-TSN-4/1/93-
- ❖ NF-Night Fliers-TSN-4/4/93-NFUFO
- ❖ PF-Phantom Flyers-TSN-3/20/93-Pfliceman
- ❖ PS-Pig Stompers-TSN-6/92-PSIRonK
- ❖ SB-ScreamingBlues-TSN-4/27/93-SBInvisible
- ❖ SD-SunDowners-TSN-1/93-AttaSD
- ❖ SE-Screaming Eagles-TSN-8/92-RockySE
- ❖ TA-The Annihilators-TSN-9/92-JoeyTA
- ❖ TE-The Exorcists-TSN-8/27/92-ExoTE
- ❖ WFT(RT)-Women's Flying Team-TSN-6/92-CandIRT
- ❖ WM-Widow Makers-TSN-1/93-SkyLordWM
- ❖ WW-Wing Walkers-TSN-4/27/92-IronWW

#### PUBLISHER

Philip J. Monego, Sr.

#### EXECUTIVE EDITOR

John Williams

#### MANAGING EDITOR

Rick Beardsley

#### EDITOR

Rich Monosson

#### ART DIRECTOR

Lori Lucia

#### CONTRIBUTORS THIS ISSUE

Macia Bridgman

Jeff Leibowitz

Michele Monosson

Rich Monosson

John Williams

Leslie Wilson

The *TSN Times* represents our attempt to inform TSN members about new developments on *The Sierra Network*.

*TSN Times* is published monthly by *The Sierra Network*, P.O. Box 11, Oakhurst, CA 93644-1100.

For information please contact Rick Beardsley at (209) 642-0700.

**The Sierra Network**  
PART OF THE SIERRA FAMILY

TSN is a subsidiary of Sierra On-Line, Sierra On-Line, Inc., a public company whose stock is listed on the NASDAQ Exchange as SIER.

© 1993 *The Sierra Network*

### TSN Certificate provides hours of fun!

## Give the Gift of Time

Invite your friends to the on-line party! Give them the most exciting computer experience there is — *The Sierra Network*. Our Fun Certificate is their ticket to hours of computer entertainment with folks from all over the country.

TSN offers two certificates: one for current members and one for potential members. If you'd like to order a gift certificate, simply enter the Mall

and order *The Sierra Network Fun Certificate*. Or, if your friends don't have a modem, give them the TSN Game Modem that comes with \$30 in TSN time. You can also order certificates through the Member Services department at 1-800-SIERRA-1. So invite your friends to our nationwide party; give them the gift of fun!

## New Way to Control TSN Costs



Has this ever happened to you?

You're having such a great game or conversation on-line that you lose track of time. The next thing you know, your monthly charge is much higher than you'd banked on.

Well, before you get a loan from the bank, consider TSN's solution — our new billing limits option. Just call 1-

800-SIERRA-1 to let our friendly Member Services folks know you'd like a dollar limit imposed on your account. With this service, you will be prevented from accruing charges over your present limit.

This is just one more way we're striving to make TSN the happiest place in Cyberspace!

## TSN MALL SPECIALS

### July 1st-15th:

Family Fun Pack.....**\$29.95**

(Gobillins I, Hoyle III, Conquests of the Longbow, Screen Antics)

Sierra Award Winners ....**\$49.95**

(King's Quest V, Red Baron, Rise of the Dragon)

The Incredible Machine...**\$29.95**

The Incredible Machine Add-on Disk.....**\$12.95**

### July 16th-31th:

Football.....**\$39.95**

Screen Antics.....**\$19.95**

Heart of China.....**\$12.95**

Nova 9.....**\$12.95**

Rise of the Dragon.....**\$12.95**

Stellar 7.....**\$12.95**

# NOW HEAR THIS

## PLAY POKER IN A POLITE ATMOSPHERE

Polite Place has been set apart from the other LarryLand rooms and maintains the same Community Standards as the family areas of TSN. Here, adults 18 years of age or older can go and play Poker, Blackjack, Slot machines and Roulette and still experience the same family-oriented atmosphere you expect in all the other lands of *ImagiNation*.

## STAR SPANGLED TRIVIA

What would the Fourth of July be without fireworks? You won't have to find out because TSN will be there to celebrate with you! Grab your blanket and sit down in the "Star Spangled Trivia" conference room in Tech Tower from 6 pm to Midnight on Sunday, July 4. TSN and the people who bring you trivia games seven days a week invite all members to join them for a six-hour display of trivial pyrotechnics. Each hour, a Sierra On-Line game will be awarded to the member whose point rocket goes the highest. Please join us as we commemorate our nation's birth of independence!

## POETRY WORKSHOP WORKS WONDERS

If you are an aspiring poet or have an interest in poetry, consider attending the Poetry Workshop on Fridays at 8 pm in the Country Club.

Each week the group discusses a poem written by one of the members. If you plan to attend, let HAL9000 (17066) know if you want a copy of the poem ahead of time.

## BRIDGE TOURNAMENT SET

A Bridge tournament will be starting this month. TSNBridget (982) will be taking sign-ups for the double-elimination event through July 10. Entries will be in either "Open" or "Standard Card."

Everyone at TSN is pleased when our members make new friends on-line. We are particularly delighted when we get mail about TSN being where couples meet and fall in love.

TSN is proud to announce that we have been a part of some very happy couples finding each other.

MazzUSMC asked Shellie for her hand in marriage on Friday, April 9 and the wedding is scheduled for Saturday, July 10 in Camden, New Jersey.

JRsLADY (aka MsPetite) and JRBlack met on TSN and will wed this September. They wish to thank TSN

## QUESTIONS ABOUT HIV/AIDS?

An HIV/AIDS Information Conference has been set for Wednesday at 6 pm in the Singles Club. Registered nurse darlenem (22991) will be available to answer your questions.

## MEET YOUR TSN FRIENDS

The Seattle picnic is set for Saturday, July 17 at Magnolia Park. Contact SeattleDav (49053) for directions and information.

An Ohio TSN get-together is set for Saturday, July 17 and Sunday, July 18 at Kings Island Amusement Park in Kings Mill. Contact Melinda (41319) for details.

Cedar Point in Sandusky, Ohio is the place for another TSN event on Saturday, August 7. Contact JimWise (17774) for more information.

The first NATIONAL TSN gathering is organized for Thursday, October 14 through Sunday, October 17 in Dallas, Texas. Contact kathyf (21020) for information.

OutToLunch (30973) is organizing the fourth TSN GROUP CRUISE from Friday, December 10 to Monday, December 13, sailing round-trip from Los Angeles. Write him for details.

## VACATION SCHEDULE

The TSN Conference Director and TSN Editor will be on vacation during the first half of July. We apologize for any inconvenience this may cause.

## Prodigy

continued from page 1

rienced the benefits of on-line gaming, TSN and Prodigy will both gain thousands of new and happier members. For current TSners, the advantages of the alliance are obvious. First, the number of on-line neighbors to play with will increase dramatically. But more importantly, more members means that *The Sierra Network* can continue to provide its members with high-quality entertainment at extremely low rates.

So give a warm welcome to our Prodigy guests. The more the merrier!

for bringing them together.

PRISM and QUARTZ met on TSN in

# ImagiNation To Have It's Own Set of "Links"

This fall, *The Sierra Network* proudly presents the answer to a computer golfer's prayers. By combining cutting-edge technology with state-of-the-art graphics, *TSN's 3-D Golf* has made a quantum leap forward in computer golf games. In a few short months, TSN will offer this playable, realistic golf game on-line.

If you've ever played computer golf, you know that the major drawbacks are graphics and speed. In addition, golf is a social game, and it's hard to recreate friendly competition and camaraderie in a solitary environment.

**Speed.** The main complaint computer golfers have is with the speed at which golf programs run. The graphics are gorgeous, but unless yours is a high-end machine, the software is so slow you could probably play an actual game of golf faster — without a cart. *3-D Golf* is exceptionally fast, which means you won't die of old age waiting for the graphics to redraw on the twelfth hole.

**Graphics.** Or maybe the game isn't too slow, but you settle for low-resolution graphics so primitive that you have to keep looking at the game box to reassure yourself that you're playing golf. *3-D Golf* provides 256-color VGA graphics so realistic you'll want to replace your divots.

**Socializing.** Computer golf is usually a solitary game so you can't do the fun stuff, such as making wagers (non-monetary, of course) and boasting about your game afterward. This fall, on TSN, you will be able to do all that, plus poke fun at the other players, and spend time in a golfers' club chat room discussing the fine points of your technique after the game. You'll be able to compete with



Get to the green through realistic obstacles - make side bets on each shot with other players!

up to seven other players in a real-time environment unmatched by any computer game.

Novices to computer golf will find the TSN environment particularly conducive to learning the game. With so much potential competition on-line, it will be easy to locate players at any skill level. Soon you'll be playing like a pro!

This fall, TSN will offer *3-D Golf* game at a special preview rate. Watch *The TSN Times* for more details!

## Home Improvement

continued from page 1

show, which airs on Wednesday evenings, deals with the trials and tribulations of a suburban family with a father who hosts "Tool Time," a home improvement TV show.

Zachary Ty Bryan plays Brad Taylor, the oldest of Tim Allen's three TV sons. Jonathan Taylor Thomas plays the middle son, Randy. Both Zachary and Jonathan are excited about being on-line, and TSN is looking forward to hosting them.

Jonathan and Zachary will be playing TSN on IBM PS/1 computers

courtesy of IBM, and their hard disks have been stuffed with an assortment of Sierra Games as well as TSN's *ImagiNation*. The computers were delivered to them personally at their homes by *The Sierra Network's* Director of Marketing, Jeff Leibowitz. Mr. Leibowitz showed each of them how their computers worked. First Zach, and then, on the following day, Jonathan. "While we were showing Jonathan TSN, Zach found us on-line and immediately the two of them began playing together," said Mr. Leibowitz. "They had just gotten on-line and already they were having fun!"

Maverick and Charly (aka LeslieD) met on TSN back in December and were

that brought them together. A date has not been set yet for their marriage.

Lloyd and Margo were just married on June 3, 1993 after having met on TSN only three months before. We are told they are very happy.

Darknight and SonJaD will be getting married on October 31, 1993 exactly one year after they met on TSN.

Congratulations to these and all the other couples (you know who you are) that have met and fallen in love on *The Sierra Network*.



February and will also be getting married in September. They were introduced by a mutual friend, they played a few games, and the rest is blissful history.

engaged on Valentine's Day. They are planning to be married January, 1994.

Thorston and Juliette (aka Velvet) met on-line and want to thank everyone at TSN for being the vehicle

# Conference Schedule for July

The Sierra Network offers special rooms for clubs and conferences on a vast variety of subjects, addressing as many of our members needs as possible.

This is where you will find Yrsebius Guild and Red Baron Squadron meetings. You will also find trivia and role-playing games (RPGs) on a regular basis. In addition, you will find clubs and discussions on a multitude of special interests from politics, self-help groups, poetry to comic books and video games. Only your *ImagiNation* can limit the number of topics available to members.

The following is the schedule of conferences for the month of July as of June 11. The schedule is subject to change. Conferences marked \*Private\* or \*Pvt\* require approval from the conference's host or moderator to attend. If you have a question regarding a specific conference listed here, please write to the name and box below the conference name. Trivia questions should only be sent to box 996. All times listed are Pacific Time.

## SUNDAY

**TEEN SCENE:**  
3 pm LDS Teen Conference \*Pvt\*  
(Angella+ 31866)  
5 pm Cactus Air Force \*Private\*  
(CAVfKling 64483)  
5 pm Cindy Crawford Fan Club  
(Eric 33457)  
8 pm Teens and TSN  
(Asten 35280)

**HELP ROOM:**  
\* On the hour 10 am to 5 pm \*  
\* New User Orientation \*  
6 pm Les Clagnes Squadron  
(LCHawker 20506)(2nd/4th)  
7 pm Silver Chalace \*Private\*  
(AlafonGM 33826)(2nd/4th)

**BOARD ROOM:**  
1 pm Pagan/Wiccan Conference  
(Simone+ 37543)  
5 pm Street Fighter 2 Club  
(Larf 38173)  
6 pm AEGIS Guild Meeting  
(Oracle 38919)  
6 pm Political Forum  
(Antipode+ 13021/JeanB+)

**COUNTRY CLUB:**  
10 am Greater Powers RPG  
(GrtrPwsDM 37754)  
Noon LOTR Meeting  
(Bitzhal 34018)  
4 pm Marvel Comic Books  
(Jason 31504)  
6 pm Rangers Guild Meeting  
(Skve 56154)

**CHESS CLUB:**  
4 pm Covenant Guild \*Private\*  
(Darknoath+ 40763)  
4 pm "C" Programming  
(Paco+ 40142)  
5 pm Illuminati \*Private\*  
(TRAYK 35442)  
6 pm RIFTS \*Private\*  
(AdmiralDek 20101)

**TECH TOWER:**  
10 am Dvorak on Computers  
Live On-line Radio Simulcast  
4 pm TTG Trivia Madness  
6 pm TTG Trivia Madness  
8 pm TTG Trivial Matters  
8 pm Caesarean Section  
(CAESAR 19615)

**SINGLES COVE:**  
8 am Savage Frontier RPG  
(Quar 70001)  
4 pm Edge Guild  
(Ladyl 42024)  
5 pm Companions Guild  
(Hearro 24055)  
6 pm RIBS RPG  
(Gambit 53453)

**PILOTS LOUNGE:**  
Noon Air Raider/Rangers Squad  
(Bruce 36102) \*Private\*  
4 pm Berserkers \*Private\*  
(SIRK 56712)  
6 pm Wing Walker Squadron  
(WBBueMax+ 18340) \*Pvt\*  
6 pm Sky Wars  
(BKHaov 18621)

**TEEN HANGOUT:**  
1 pm Church of KOY \*Private\*  
(Penney 51657)  
4 pm HonorBound Guild  
(Bulldozer+ 55241)  
6 pm Rap Thang  
(DJBigRed 36795)  
7 pm Gamers' Cavern  
(JohnathanK+ 45469)

**TREE HOUSE:**  
11 am Humint Halls RPG  
(BrllyMD+ 20902)  
4 pm Skull Squadron  
(RoyFokker 20908)  
7 pm KGB Squad  
(KGBXanth 60915)

**RPG ZONE:**  
3 pm Bard's Guild \*Private\*  
(Shleandre 70395)  
4 pm Scorpion's Tale \*Private\*  
(Beyond 47866)  
6 pm Laurendell AD&D  
(FreedomF 57037)  
7 pm Taladas AD&D \*Private\*  
(Sedliss+ 1097)

**HEARTS CLUB:**  
Noon KOTK Guild  
(KingMe 70840)  
5 pm SciFi/Fantasy Writers Club  
(Ric 62912)  
8 pm Hard Rock Cafe  
(Briant 34192)

**TOURNAMENT ROOM:**  
2 pm Star Wars RPG  
(Ackbar 62338)  
7 pm Sunday Night with The G.U.I.  
(RobbMD 30655)  
7 pm Dining Room Table  
(Arcyc 23489)

**CARD YARD:**  
4 pm KHAN Guild  
(Narvakhan 60810)  
5 pm SCA Clan Mcbaud  
(Timoth 70395)  
7 pm TORQ RPG \*Private\*  
(Stormer 71389)

## MONDAY

**TECH TOWER:**  
6 pm TTG Sooper Lemming Trivia  
8 pm Blue Monday Trivia  
(NickChris+ 23850)  
10 pm Mills Lemming Trivia  
(Milano 53824)

**TREE HOUSE:**  
5 pm Dragonlance  
(ChrisJM- 23001)

**BRIDGE CLUB:**  
6 pm Bridge Clinic  
(Bridger+ 38985)

**COUNTRY CLUB:**  
6 pm 12 Steps to Sobriety  
(Wisteria+ 46608)  
9 pm CyberAnime  
(Akira 24626)

**BOARD ROOM:**  
6 pm Excalibur Guild \*Private\*  
(Diana+ 67958)  
6 pm Spam  
(Wilco- 24331)  
6 pm Pardoner's Dragonlance  
(Pardoner 65616)

**SINGLES COVE:**  
8 pm Xanadu RPG  
(Laston+ 16223)

**TEEN SCENE:**  
7 pm Ralegh Kids  
(Zack 47973)

**RPG ZONE:**  
7 pm RPGO  
(Santa 52645)

**HELP ROOM:**  
3 pm Michigan Madness  
(STEPHEN 48475) (1x 6/14)  
7 pm TTG Training  
(TSNThalia 996) (1x 6/21)

**PILOTS LOUNGE:**  
8 pm Blue Knights Squadron \*Pvt\*  
(BKMCloud 18621)

## TUESDAY

**TREE HOUSE:**  
7 pm SGLA \*Private\*  
(Chikara+ 35006)

**COUNTRY CLUB:**  
5 pm Political Differences  
(Shannon 41550)  
7 pm KAAOS Meeting Hall \*Pvt\*  
(CHAOSIUM+ 34945)

**BRIDGE CLUB:**  
7 pm Beginning Bridge Lessons  
(GrandSlam+)

**TECH TOWER:**  
6 pm TTG Word Play  
7 pm TTG Word Play  
9 pm TTG C & Bs GrabBag Trivia

**PILOTS LOUNGE:**  
6 pm Zero Hour \*Private\*  
(MrWhines+)  
7 pm WFT Squadron \*Private\*  
(JenniWFT- 1633)

**CARD YARD:**  
6 pm DPG RPG \*Private\*  
(AragornDM 69872)

## WEDNESDAY

**TECH TOWER:**  
6 pm TTG Trivia Madness  
8 pm TTG Trivia Madness

**TREE HOUSE:**  
6 pm Black Watch Guild  
(SirArtoBW 9835)  
8 pm Lovcraft  
(DaveWW 39759)

**BOARD ROOM:**  
7 pm Fellowship Guild  
(Haggard 39127)  
7 pm Vigilantes  
(Manta 45578)

**COUNTRY CLUB:**  
5 pm They Might Be Giants  
(MeatLol 12937)  
6 pm Champion's RPG  
(Chris 40156)  
6 pm Fandom Weyrs of Pern  
(Nison 44111)  
7 pm Ravenot RPG  
(Alpoo- 24760)

**CARD YARD:**  
6 pm Black Unicorn Inn  
(Naton 43812)  
7 pm Greyhawk  
(MightyMei 70809)

**HELP ROOM:**  
6 pm Evil Ways  
(Archangel 58301) (1x 19th)  
7 pm Camelot Guild \*Private\*  
(Mordred+ 14169)(2nd/4th)

**PILOTS LOUNGE:**  
8 pm Flying Circus Squadron  
(FCSev 16785) \*Private\*

**SINGLES COVE:**  
6 pm Shores of Oceania RPG  
(Creideli 51660)  
7 pm Amazon/Kenlar Guild  
(Pentasilva 62786)  
7 pm CABAL Guild  
(Raven 49146)  
7 pm Vampire RPG \*Private\*  
(MikeP 65156)

**TEEN SCENE:**  
7 pm Computer Crime Awareness  
(ScoutM 35821)

**SINGLES CLUB:**  
6 pm HIV/AIDS Info Conference  
(darlencem 22991) (6/23)

## THURSDAY

**TREE HOUSE:**  
6 pm Comedy Conference  
(Groucho 46892)

**COUNTRY CLUB:**  
6 pm Star Trek Convention  
(LWorF- 22358)  
7 pm Star Wars Conference  
(KrisB 32350)  
7 pm TSOY Guild Masters \*Pvt\*  
(Kestrel+ 24571)

**TECH TOWER:**  
6 pm TTG Trivia Jamboree  
8 pm TTG Trivia Torture

**TEEN SCENE:**  
6 pm TeenLife  
(Genyosha 35344)

**CHESS CLUB:**  
7 pm Chess Club Business  
(Ladylay 58237)

**RPG ZONE:**  
6 pm Beyond AD&D  
(Beyond+ 47866)

**SINGLES COVE:**  
6 pm Vampire: Masquerade RPG  
(JohnSteed 40035)  
6 pm Hockey Conference  
(TomM 52836)

7 pm OS/2 Users Group  
(FrankW 21493)  
7 pm Batman RPG  
(Tanya 66284)

**BRIDGE CLUB:**  
7 pm Beginning Bridge Lessons  
(Socrates+ 19277)

**HELP ROOM:**  
7 pm Imaja Myth  
(Oryon 39842)

## FRIDAY

**CARD YARD:**  
6 pm Jade Tower RPG  
(SirAce- 19732)

**TREE HOUSE:**  
5 pm BBS SysOp  
(BRSBS+ 47329)  
5 pm Dragon's End Campaign  
(Kruzer 69077)  
10 pm AnimeWARRIOR  
(Cable.Scorpion 24133)

**BOARD ROOM:**  
6 pm Rangers' Guild  
(Leviathan 37309)  
7 pm Fellowship of the Wyvern  
(Archmage 22364)  
7 pm TGAO  
(Chris 44013)  
12 am Midnight Snack Club  
(DanielC- 23835)

**SINGLES CLUB:**  
6 pm Grouppene RPG  
(Hydra+ 22364)

**COUNTRY CLUB:**  
6 pm Empire of Fear RPG  
(DonnaEliss 23057)  
7 pm Ravenot RPG  
(Zelard 9285)  
8 pm Poetry Workshop  
(HAL9000- 17066)

**TECH TOWER:**  
6 pm Bounty Hunters Elite  
(Legacy 41812) \*Private\*  
7 pm TTG Trivia Madness  
8 pm Bible Trivia  
(HILouie 1083)  
9 pm TTG Trivia Madness

**CHESS CLUB:**  
5 pm The MSTK Forum  
(Jeff 49240)  
7 pm Overeaters Anonymous  
(Delta+ 32155)  
8 pm Red Dwarf  
(NitzerEbb 30413)

**SINGLES COVE:**  
6 pm Lost Legion Guild \*Private\*  
(IronWolf 14367)  
7 pm MOAY Guild  
(Cerebus 35097)  
8 pm AYN Guild  
(Darkrose 21967)  
9 pm Collectable Comic Books  
(Gene 32599)

**PILOTS LOUNGE:**  
5 pm Force Ten \*Private\*  
(AssaultF10 47087)  
7 pm Sky Warriors  
(Dustin 54008)  
7 pm Flying Fortresses  
(FAndrewC 47377)

**TEEN HANGOUT:**  
9 pm Puny Conference  
(Everglade 46040)

**RPG ZONE:**  
4 pm Castle of Cool  
(KingCool 49915)

## SATURDAY

**CARD YARD:**  
4 pm Multimedia Club \*Private\*  
(MKareem 52273)  
6 pm Golf  
(Dorothy 51819)

8 pm Cyberpunk \*Private\*  
(Goob 32802)  
9 pm WYOST  
(TheWeeler 5892)

**TEEN SCENE:**  
8 am SM Squadron  
(NiteHawkSM 22602)  
Noon Flying Helpers  
(RYN 58848)  
7 pm Joke Etc.  
(BDQG 47325)

**TREE HOUSE:**  
4 pm Vampire: Masquerade Guild  
(Lymx 67609)  
6 pm XM Squadron  
(JoelXM 24233)

**BOARD ROOM:**  
6 pm Shores of Oceania  
(Kevin 39494)  
8 pm Hood Ousters Guild  
(Elof 62549)  
9 pm K & G \*Private\*  
(Garrett- 50204)  
12 am Midnight Snack Club  
(DanielC- 23835)

**COUNTRY CLUB:**  
4 pm Sacred Guild of Unity  
(Pug 36056)  
6 pm Jagdeschwader  
(JGBam 22061)  
7 pm Christian Conference  
(DonKcUc+ 12419)  
8 pm Black Dragon RPG  
(Gherkin 24944)

**TECH TOWER:**  
6 pm TTG Trivia Madness  
8 pm Dev & Dera's TTG Trivia  
10 pm TTG Trivia Madness

**SINGLES SPOT:**  
11 am Keepers of the Light Guild  
(Rummy 22759)

**CHESS CLUB:**  
4 pm AD&D Spellhammer  
(TheAztec 32515)  
6 pm Comic Books Club  
(Tech 45054)  
6 pm Youth Bible Study  
(Mindy 46134)

**HELP ROOM:**  
10 to 5 - New User Orientation  
4 pm Red Baron Flight Club  
(ASLARRY 53452)(2nd/4th)  
6 pm Mistis Guild  
(KrisNa 42335)(3rd)  
6 pm Royal Guard Guild \*Pvt\*  
(PrinceDan 55691)(1st/3rd)  
8 pm Underworld \*Private\*  
(Lurker+ 20068) (1st/3rd)  
8 pm ShapeShifter Guild  
(Algeron 62338) (1st/3rd)

**PILOTS LOUNGE:**  
10 am Darkside \*Private\*  
(Vader- 892)  
Noon KOY \*Private\*  
(Rainstorm+ 892)  
5 pm TA Squadron \*Private\*  
(RobertTA+ 22611)  
6 pm Mystery of the Sylvaest  
(LucarisDM 60369)

**TEEN HANGOUT:**  
9 am LaFayette League \*Private\*  
(Chris 31538)  
7 pm Triumvir Guild  
(Lorac 54641)  
8 pm Shadow Horde Guild  
(Slash 22569)  
9 pm Shadowrun RPG  
(Bradk 56790)

**SINGLES COVE:**  
Noon Vigilantes Meeting \*Private\*  
(Manta 45578)  
1 pm The Dark Guard  
(Khorne+ 42473)  
8 pm Star Wars RPG \*Private\*  
(Kadoro 24370)

**SINGLES CLUB:**  
10 am COCO Amateur Radio  
(N6OWO 35390)  
1 pm Robotek RPG  
(Akasha+ 20908)  
6 pm Realms RPG  
(Goldstar+ 22838)

**RPG ZONE:**  
1 pm Guild of Sacred Sword  
(CharlesS 59792)  
4 pm SRJ-SRGM RPG \*Private\*  
(SRGM 65560)  
5 pm Floating Vagabond RPG  
(Steve 66163)  
7 pm Guardians \*Private\*  
(Klyhar 37446)

**TOURNAMENTS:**  
6 pm Hood Questions  
(cmk 17582)  
8 pm Highlander's Guild  
(Georgelr 57842)

All times listed anywhere in *ImagiNation* are Pacific Time.