

Birthright Quick Reference

Here are the commands to use while running Birthright:

UNIVERSAL BIRTHRIGHT CONTROLS

F1	-	Quick Help
Esc	-	Main Menu

MOUSE CONTROLS

Rt. Mouse	-	Get Info/Inventory
Lt. Mouse	-	Select Item/Character
Left Click on Birthright Shield	-	Main Menu
Right Click on Health Bar	-	Status Screen

ADVENTURE KEYBOARD CONTROLS

+ and -	-	Zoom Adventure Map In and Out
arrow keys	-	Move Camera in that Direction
A	-	Move/Jump Up
Z	-	Move/Crouch Down
V	-	Follow Behind Leader View
L	-	Make Selected Character the Leader
E	-	Exit (Abandon the Adventure)
I	-	Inventory Screen
S	-	Status Screen
M	-	Toggle Adventure Map (Off, Small, and Large)
Shift	-	Run
PgUp	-	Look Up
PgDn	-	Look Down
F2	-	Toggle Direct X (Windows Version Only)
Insert	-	Slide Left
Delete	-	Slide Right
Spacebar	-	Activate Door/Switch
1-6	-	Cast Memorized Spells
[and]	-	Shrink and Enlarge Screen

MULTIPLAYER KEYBOARD CONTROLS

F3	-	Type in a message to send
F4	-	Select person/group where message will be sent

REALM MANAGEMENT KEYBOARD CONTROLS

+ and -	-	Zoom Anuire Map In and Out
arrows	-	Scroll Camera across Anuire Map

BATTLE KEYBOARD CONTROLS

arrows	-	Move Camera in that Direction
[and]	-	Shrink and Enlarge Screen

PERSONAL COMBAT KEYBOARD CONTROLS

F	-	Fall Back (Individual)
C	-	Attack 2
Shift C	-	Quick Attack 2
D	-	Done/Defend
O	-	Quick exit from personal combat
Tab	-	Select Next Character
X	-	Attack 1
Shift X	-	Quick attack 1
R	-	Retreat (Whole Party)
F5-F9	-	Place Camera

POINTS THAT DETERMINE YOUR PROGRESS

Points	Action
3/province	- Provinces that you own
3/province	- Provinces of your vassals
2/province	- Full alliances
1/province	- Permissive alliances
10/province	- The Spiderfell province
10/province	- Provinces of Rhoubhe Manslayer
10/province	- Provinces of the Gorgon's Crown
5/province	- Provinces of any Awnsheghlien ally (Markazor, Mur-Kilad, Chimaeron, Thurazor, etc.)
60	- Sword of Roele
30	- Regalia of Empire
30	- State Crown of Anuire
20	- Banner of Roele
10	- Any other relic of power
100	- Defeating the Gorgon in battle